

Rotary 3 on 3 Hoopfest

RULES OF PLAY

1. Possession is determined by a coin toss between the two team captains at game time.
2. Ball changes possession after a basket is scored. (To be checked by opponent).
3. At change of possession, ball must be taken behind 3 pt. line or to a distance designated by the game official.
4. Games will start promptly every 20 minutes.
5. Games will be stopped at 15 minutes after the designated game start time or at 26 points, whichever comes first. Baskets are worth 2 points (Unless there is a designated 3 point line on the court and then those baskets will be worth 3 points.)
6. Games will be forfeited at five minutes after the designated start time.
7. To minimize fouling, points will be given as follows:
 - Non-shooting foul = 1 point and the fouled team maintains possession.
 - Foul on the shot (and shot not made) = 2 points and change of possession.
 - Foul on the shot (and shot is made) = 1 point plus the made basket and change of possession.
 - Games cannot end on a foul. If a foul is committed on game point, a free throw will be shot to potentially end the game.
8. Intentional fouls may be called at the discretion of the game official. Each team will receive a warning on their first intentional foul. Each additional intentional foul will result in 2 points being awarded to the other team. If the basket is made, the opposing team will only receive the made basket plus the ball.
9. Flagrant fouls will result in immediate ejection for any player(s) from the game and the tournament. The discretion of this foul will be left entirely to the game official.
10. Any controversy will be decided by the Tournament Official. The decision will be final.
11. Alternate possession on jump balls.
12. Court end and sidelines will be explained by the official at the start of the game.
13. Score or time remaining will be given at player request.
14. The five minutes before the game can be used by each team for warm up.
15. Alcoholic beverages are not permitted on school grounds.